

# MUD WITH GRASS

By Chad Perkins

The mudding process I use is one that I've formulated from trial and error as I've ruined several experimental models in an attempt to achieve the proper results. Anyway, this is the final incarnation of the process and I believe, looks very nice. The process is pretty simple and you only need a few things.

First, I mix a couple teaspoons of Elmer's white glue in a small container and drop in a few "pinches" of dust. The dust can be found on roadsides etc. (just really really fine dirt.) I suppose you could use flour or meal and get the same results as this ingredient really has no purpose other than thickening the mix so as to prevent it from running during application. Anyway, when you have a nice mix of glue and dust, take an old brush and dab it on an area where you want the mud to appear. When you have an area ready, sprinkle on a bit of very fine sand here and there. This will add some depth and texture to the mud mixture and after dry-brushing, will make for a nice effect.

After the sand is applied, static grass can then be added. I recommend Hudson & Allen because it is already cut to appropriate length but any grass will do. Take a pinch of the grass and lightly touch the mudded areas and some of it will stick. For hard to reach areas, you can use a damp brush. Once you have the area finished, take a clean brush and you can move the mix/sand/grass around or remove excess from areas that aren't pleasing to the eye. Basically, just fiddle with it until you like it. Make sure you don't leave on any large granules of sand or use too much grass.

Well, that's how I do it. I'm sure many people have other methods but this works for me and I believe the results look better than any other method I've tried.

The above is an extract from an article by Chad called, **Finishing a Sturmgeschutz III G** at:

<http://www.ww2modelmaker.com/articlepub/cpsturmart.htm>



